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### Introduction

Bayesian experimental design (BED) is to choose designs that maximize the information gathering. For implicit models, where the likelihood is intractable, but sampling is possible, conventional BED methods have difficulties in efficiently estimating the posterior distribution and maximizing the mutual information (MI) between data and parameters.

Recent work using gradient ascent to maximize a lower bound on MI was proposed to deal with the issues. However, the approach requires a sampling path to compute the pathwise gradient of the MI lower bound with respect to the design variables, and such a pathwise gradient is usually inaccessible for implicit models.

### Novel contribution: **SAGABED** framework

- We propose a general unified framework that leverages stochastic approximate gradient without the requirement or assumption of pathwise gradients for implicit models.
- We introduce a **smoothed MI lower bound** to conduct robust MI estimation and optimization, which allows the variance of the design and posterior distribution to be much smaller than existing approaches.
- We show the superior performance of the approach through several experiments and demonstrate that the approach enables the optimization to be performed by stochastic gradient ascent algorithm and thus well scaled to considerable high dimensional design problems.

### Bayesian experimental design (BED)

BED framework aims at choosing an experimental design  $\xi$  to maximize the information gained about some parameters of interest  $\theta$  from the outcome y of the experiment.

Expected information gain:  $I(\boldsymbol{\xi}) = \mathbb{E}_{p(\boldsymbol{y}|\boldsymbol{\xi})}[\mathscr{Q}[p(\boldsymbol{\theta})] - \mathscr{Q}[p(\boldsymbol{\theta}|\boldsymbol{y},\boldsymbol{\xi})]]$ 

EIG can be interpreted as a mutual information between  $\theta$  and y

$$I_{\mathrm{MI}}(\boldsymbol{\xi}) = \mathbb{E}_{p(\boldsymbol{\theta})p(\boldsymbol{y}|\boldsymbol{\theta},\boldsymbol{\xi})} \left[ \log \frac{p(\boldsymbol{y}|\boldsymbol{\theta},\boldsymbol{\xi})}{p(\boldsymbol{y}|\boldsymbol{\xi})} \right]$$

Bayesian optimal design is defined as  $\xi^* = \arg \max I_{MI}(\xi)$ 

Conventional approach: nested Monte Carlo (NMC) estimator,

$$I_{\text{NMC}}(\boldsymbol{\xi}) = \frac{1}{N} \sum_{i=1}^{N} \log \frac{p(\boldsymbol{y}_i | \boldsymbol{\theta}_{i,0}, \boldsymbol{\xi})}{\frac{1}{m} \sum_{j=1}^{M} p(\boldsymbol{y}_i | \boldsymbol{\theta}_{i,j}, \boldsymbol{\xi})} \quad \textbf{CC}$$

# A Hybrid Gradient Method to Designing Bayesian Experiments for Implicit Models

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# Stochastic Approximate Gradient Ascent BED

Belghazi et al (2018) proposed to estimate MI by gradient ascent over neural networks and argued that the lower bound can be tightened by optimizing the neural network parameters, MINE

 $I_{\text{MINE}}(\boldsymbol{\xi}, \boldsymbol{\psi}) = \mathbb{E}_{p(\boldsymbol{\theta}, \boldsymbol{y} | \boldsymbol{\xi})} [\mathscr{T}_{\boldsymbol{\psi}}(\boldsymbol{\theta}, \boldsymbol{y})] - \log \mathbb{E}_{p(\boldsymbol{\theta}) p(\boldsymbol{y} | \boldsymbol{\xi})} [e^{\mathscr{T}_{\boldsymbol{\psi}}(\boldsymbol{\theta}, \boldsymbol{y})}]$ 

BED problem can be formulated by maximizing the overall objective  $\boldsymbol{\xi}^* = \arg\max_{\boldsymbol{\xi}} \max_{\boldsymbol{\psi}} \left\{ I_{\text{MINE}}(\boldsymbol{\xi}, \boldsymbol{\psi}) \right\}.$ 

Smoothed MI estimator: reduce the variance with clip operation

 $I_{\text{SMILE}}(\boldsymbol{\xi}, \boldsymbol{\psi}) = \mathbb{E}_{p(\boldsymbol{\theta}, \boldsymbol{y} | \boldsymbol{\xi})}[\mathscr{T}_{\boldsymbol{\psi}}(\boldsymbol{\theta}, \boldsymbol{y})] - \log \mathbb{E}_{p(\boldsymbol{\theta}) p(\boldsymbol{y} | \boldsymbol{\xi})}[\operatorname{clip}(e^{\mathscr{T}_{\boldsymbol{\psi}}(\boldsymbol{\theta}, \boldsymbol{y})}, e^{-\tau}, e^{\tau})]$ 

### Stochastic gradient approximate: evolution strategies

 $f_{\sigma}(\boldsymbol{\xi}) = \mathbb{E}_{\boldsymbol{\epsilon} \sim \mathcal{N}(0, \mathbf{I}_d)} \left[ f(\boldsymbol{\xi} + \boldsymbol{\sigma} \boldsymbol{\epsilon}) \right] \quad \overline{\mathbf{A}}$  $\nabla f_{\sigma}(\boldsymbol{\xi}) = \frac{\mathbf{I}}{\sigma} \mathbb{E}_{\boldsymbol{\epsilon} \sim \mathcal{N}(0, \mathbf{I}_d)} \left[ f(\boldsymbol{\xi} + \boldsymbol{\sigma} \boldsymbol{\epsilon}) \boldsymbol{\epsilon} \right]$  $\approx \frac{1}{M\sigma} \sum_{i=1}^{m} f(\boldsymbol{\xi} + \boldsymbol{\sigma}\boldsymbol{\epsilon}_i) \boldsymbol{\epsilon}_i.$ 

Guided ES algorithm

 $\boldsymbol{\Sigma} = (\boldsymbol{\alpha}/n) \cdot \mathbf{I}_n + (1 - \boldsymbol{\alpha})/k \cdot UU^T$ 

SAGABED for implicit models

- Unified framework vs. twostage framework
- Scalability, portability, and parallelization
- Robust estimation with low variance

Algorithm							
1:	Require						
	$\ell_\psi$ and $\ell$						
	iterations						
2:	Process						
	Initialize						
	Initialize						
5:	for $t = 0$						
6:	Draw						
	model						
	$oldsymbol{ heta}^{(1)},$						
7:	Comp						
	1,,n						
	model						
8:	Evalua						
	Eq. ( <mark>9</mark> )						
	eters $\boldsymbol{y}$						
9:	Comp						
	$ abla_{m{\xi}} I_{ m SM}$						
10:	Evalua						
	to the						
	PyTore						
11:	Updat						
	$\xi_{t+1} =$						
12:	Updat						
	ascent						
10	$\psi_{t+1}$ =						
13:	end for						

### Experiments: toy examples

### Noisy linear regression





MI estimate is the core

omputationally intensive!

### 1: The SAGABED algorithm

e: neural network architectures, learning rates  $\ell_{\xi}, \tau$  in  $I_{\text{SMILE}}$ , total prior samples n, total is T, implicit model  $\mathcal{M}$ 

a design  $\boldsymbol{\xi}_0$  by random sampling neural network parameter  $\psi_0$ 

- $0: T 1 \, \mathbf{do}$
- n samples from the prior distribution of the parameters  $\boldsymbol{\theta}$ :
- $., \boldsymbol{\theta}^{(n)} \sim p(\boldsymbol{\theta})$
- oute the corresponding data samples  $\boldsymbol{y}^{(i)}, i = 1$ using the current design  $\boldsymbol{\xi}_t$  and a implicit
- ate the smoothed MI lower bound  $I_{\text{SMILE}}$  by ) at the current design  $\boldsymbol{\xi}_t$  and network param-
- the approximate gradient estimator  $_{\text{MILE}}(\boldsymbol{\xi}_t, \boldsymbol{\psi}_t)$  using the GES algorithm
- hat the gradient of the  $I_{\text{SMILE}}$  with respect e network parameters  $\nabla_{\psi} I_{\text{SMILE}}(\boldsymbol{\xi}, \boldsymbol{\psi})$  using
- te design  $\boldsymbol{\xi}_t$  via gradient ascent:
- $= \boldsymbol{\xi}_t + \ell_{\boldsymbol{\xi}} \nabla_{\boldsymbol{\xi}} I_{\text{SMILE}}(\boldsymbol{\xi}_t, \boldsymbol{\psi}_t)$
- te neural network parameters  $oldsymbol{\psi}_t$  via gradient
- $= oldsymbol{\psi}_t + \ell_{\psi} 
  abla_{oldsymbol{\psi}} I_{ ext{SMILE}}(oldsymbol{\xi}_t, oldsymbol{\psi}_t)$

### Pharmacokinetic model







Develop a general unified framework that utilizes the stochastic approximate gradient for BED with implicit models. Our approach allows to scaled to substantial high dimensional design problems. The future work will focus on the extension of our proposed framework to sequential Bayesian optimization design (SBED).



**INFORMATION PROCESSING SYSTEMS** 

# Statistical analysis of posterior samples

	D=10		$D{=}50$		D=100	
	$\hat{ heta}_1$	$\hat{ heta}_2$	$\hat{ heta}_1$	$\hat{ heta}_2$	$\hat{ heta}_1$	$\hat{ heta}_2$
3	$0.51{\pm}0.44$	$2.99{\pm}0.67$	$1.20{\pm}0.18$	$3.79{\pm}0.23$	$0.97{\pm}0.05$	$4.04{\pm}0.04$
9	$1.22{\pm}0.58$	$4.93{\pm}0.91$	$0.71{\pm}0.25$	$3.66{\pm}0.40$	$1.35{\pm}0.21$	$4.79 {\pm} 0.26$
8	$0.83{\pm}0.56$	$4.69{\pm}0.58$	$1.11 \pm 0.13$	$4.25{\pm}0.19$	$1.02 \pm 0.04$	$3.98{\pm}0.03$

### Conclusion and future work