

Motivation

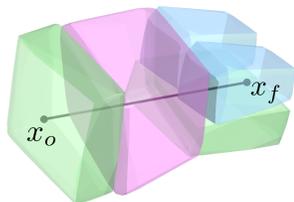
• While classification of arbitrary structures in high dimensions may require complete quantitative information, for simple geometrical structures, low-dimensional qualitative information about the boundaries defining the structures can suffice.

• We propose a deep neural network (DNN) classification framework that utilizes a minimal collection of one-dimensional representations, called *rays*, to construct the *fingerprint* of the structure(s) based on substantially reduced information.

Ray-based framework

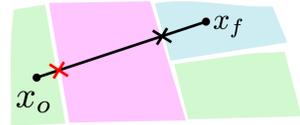
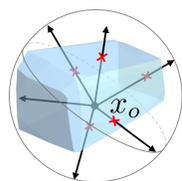
• Consider Euclidean space \mathbb{R}^N with its conventional 2-norm distance function d and a polytope function $p: \mathbb{R}^N \rightarrow \{0,1\}$. The set of points where $p(x) = 1$ constitutes the boundary of a collection of polytopes.

Given $x_o, x_f \in \mathbb{R}^N$, a set of points $\mathfrak{R}_{x_o, x_f} := \{(1-t)x_o + tx_f, t \in [0,1]\}$ defines a *ray* from x_o to x_f .



• Consider a collection of M rays of a fixed length r , $\mathcal{R}_M := \{\mathfrak{R}_{x_o, x_m}, m = 1, \dots, M\}$ centered at x_o .

Given a point $x \in \mathfrak{R}_{x_o, x_f}$ and a polytope p , x is a *feature* if $p(x) = 1$.



Features along a given ray define its *feature set*, $F_{x_o, x_f} := \{x \in \mathfrak{R}_{x_o, x_f} \mid p(x) = 1\}$ with a natural order given by the 2-norm distance function $d: x_o \times F_{x_o, x_f} \rightarrow \mathbb{R}^+$.

• Consider a decreasing weight function $\gamma: \mathbb{R}^+ \rightarrow [0,1]$, a *weight set* $\Gamma_{x_o, x_f} = \{\gamma(d(x, x_f)) \mid x \in F_{x_o, x_f}\}$ corresponding to the feature set, and a point $x \in \Gamma_{x_o, x_f}$ with highest (i.e., critical) weight W_{x_o, x_f} .

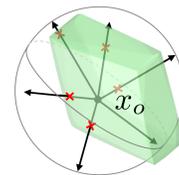
Let $x_o \in \mathbb{R}^N$ be a point from which a collection of rays \mathcal{R}_M emanate. The *point fingerprint* of x_o is the M -dimensional vector consisting of the rays' critical weights:

$$\mathcal{F}_{x_o} := (W_{x_o, x_f^1}, \dots, W_{x_o, x_f^M}),$$

Where $W_{x_o, x_f^k} = 0$ if $\Gamma_{x_o, x_f^k} = \emptyset$.

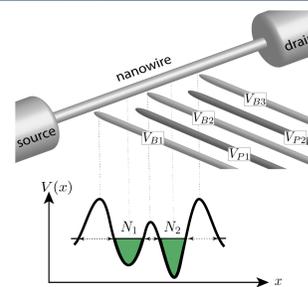
Problem formulation

Given a set of bounded and unbounded convex polytopes filling an N -dimensional space and belonging to C distinct classes ($C \in \mathbb{N}$), and a point $x_o \in \mathbb{R}^N$, determine to which of the classes the polytope enclosing x_o belongs.

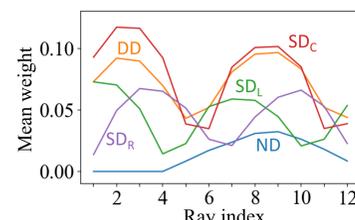
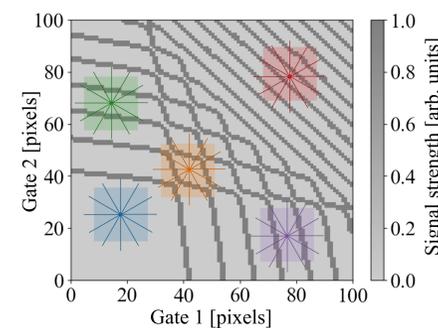


Experiments: 2D quantum dots

- Electrons in quantum dot can be used to define *qubits*.¹
- Electrons are confined via electrostatic potential created by gates.
- Voltage on each gate needs to be set to bring the device into a desirable regime of operation.²

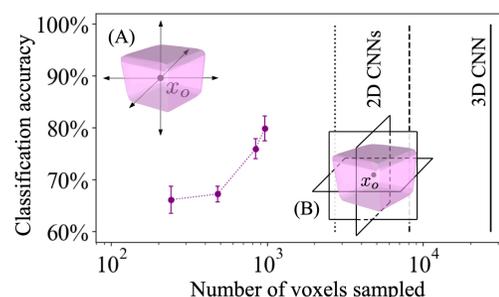
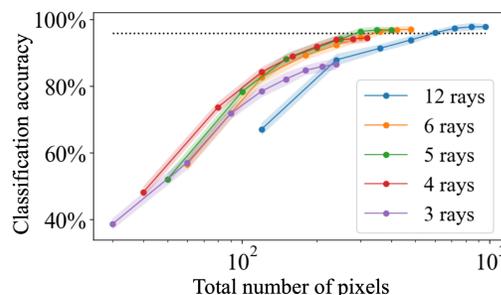


A sample 2D map generated with the quantum dot simulator³ showing the different bounded and unbounded polytopes in \mathbb{R}^2 with 12 evenly distributed rays overlaid on 2D scans like the ones used in Ref. [3].



The average trends for fingerprints.

Classifier performance for varying numbers of rays as a function of the total number of pixels measured and averaged over 50 training runs.



Classifier performance for varying numbers of rays as a function of the total number of voxels measured and averaged over 10 training runs.

Ray-based fingerprinting algorithm

Algorithm 1 Ray-based fingerprinting algorithm

Step 1. Find M -projection centered at x_o given r .

- 1: **Input:** x_o, r , a set \mathcal{P} of M points on the $(N-1)$ -sphere
- 2: $m \leftarrow 1$; $\mathcal{R}_M \leftarrow$ empty list
- 3: **for** $m = 1$ to M **do**
- 4: Find m -th ray $\mathfrak{R}_{x_o, x_f^m}$ and append it to the list \mathcal{R}_M .
- 5: **end for**
- 6: **Return:** List of M rays \mathcal{R}_M .

Step 2. Fingerprint $x_o \in \mathbb{R}^N$ using rays in \mathcal{R}_M from Step 1.

- 1: **Input:** $\mathcal{R}_M, \gamma: \mathbb{R}^+ \rightarrow [0,1]$
- 2: $m \leftarrow 1$; $\mathcal{F}_{x_o} \leftarrow$ empty list
- 3: **for** $m = 1$ to M **do**
- 4: Find the feature set F_{x_o, x_f^m} .
- 5: **if** $F_{x_o, x_f^m} \neq \emptyset$ **then**
- 6: Identify the critical feature x_i^m , find W_{x_o, x_f^m} and append it to the list \mathcal{F}_{x_o} .
- 7: **else**
- 8: Append 0 to the list \mathcal{F}_{x_o} .
- 9: **end if**
- 10: **end for**
- 11: **Return:** The point fingerprint vector \mathcal{F}_{x_o} .

Summary

- We have defined a framework to generate a low-dimensional representation of geometrical shapes in a high-dimensional space.
- We have empirically shown that the proposed framework is an effective solution for cutting down the measurement cost while preserving high-accuracy of classification on the quantum dot dataset. The ray-based classifier lead to results on par with the CNN based classifier (96.4 \pm 0.4) % while reducing the data requirement by 60 %. This promises significant improvements if implemented in a scheme to tune double quantum dots in experiments.
- Our preliminary analysis suggests that the reduction in data requirements for 3D data is even more significant.

References

- [1] D. Loss and D.P. DiVincenzo. Quantum computation with quantum dots. *Phys. Rev. A*, **57**, 120 (1998).
- [2] D. M. Zajac, T.M. Hazard, X. Mi *et al.* Scalable Gate Architecture for a One-Dimensional Array of Semiconductor Spin Qubits. *Phys. Rev. Appl.* **6**, 054013 (2016).
- [3] J.P. Zwolak, S.S. Kalantre, X. Wu *et al.* QFlow lite dataset: A machine-learning approach to the charge states in quantum dot experiments. *PLOS ONE* **13**(10): e0205844 (2018).
- [4] S.S. Kalantre, J.P. Zwolak, S. Ragole *et al.* Machine learning techniques for state recognition and auto-tuning in quantum dots. *npj Quantum Inf.* **5**, 6 (2019).