# Applying Deep Reinforcement Learning to the HP Model for Protein Structure Prediction\*

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## Abstract

A central problem in computational biophysics is protein structure prediction, i.e., finding the optimal folding of a given amino acid sequence. This problem has been studied in a classical abstract model, the HP model, where the protein is modeled as a sequence of H (hydrophobic) and P (polar) amino acids on a lattice. The objective is to find conformations maximizing H-H contacts. It is known that even in this reduced setting, the problem is intractable (NP-hard). In this work, we apply deep reinforcement learning (DRL) to the two-dimensional HP model. We can obtain the best known conformations for benchmark HP sequences with lengths from 20 to 50. Our DRL is based on a deep Q-network (DQN). We find that a DQN based on long short-term memory (LSTM) architecture greatly enhances the RL learning ability and significantly improves the search process. DRL can sample the state space efficiently, without the need of manual heuristics. Experimentally we show that it can find multiple distinct best-known solutions per trial. This study demonstrates the effectiveness of deep reinforcement learning in the HP model for protein folding.

## 1 Introduction

Predicting protein structure from a sequence of amino acids is one of the central problems in computational biophysics research [1, 2]. From the viewpoint of statistical physics, proteins usually fold into the optimal structures with minimum free energies [3]. Following similar approaches to address other complicated problems, physicists have developed an abstract model, the HP model, to simplify the protein structure prediction problem [4]. In the HP model, a protein is represented as a chain of monomers on a 2D or 3D lattice. Each monomer can be either H, standing for hydrophobic, or P, standing for polar. The task is to find the optimal structure for a given sequence of H and P, such as HPPHPH in Fig. 1. The optimal structure is defined as the structure with the maximum number

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Figure 1: HP model on a 2D square lattice. Example HP sequence, HPPHPH, folds into a conformation with two H-H contacts. The energy of this conformation is optimal,  $E_{\text{state}} = -2$ .

of H-H contacts. The physical reasoning behind the HP model is that protein structural stability is contributed by the attraction between hydrophobic residues to a large extent [5–7].

Even though the HP model is already a simplified model for protein folding, finding the optimal structure in the HP model is NP-hard [8, 9, 1]. We highlight that the HP model represents the *ab initio* paradigm heavily rooted in biophysics, which is different from the AlphaFold [10, 11] and the academia counterpart 'RoseTTaFold' [12] methods that rely heavily on protein structure data. The value of *ab initio* approaches is that they may help to better understand the problem. In this study, we are firstly motivated to apply reinforcement learning (RL) to the HP model and evaluate its effectiveness. Secondly, in recent years, a couple of studies have attempted various RL approaches, and thus we are also motivated to compare our performance with related work. We investigate what "ingredients" are best needed for a simple "recipe" to solve the HP model using a DRL setup. Here, we will start from a basic prototypical version of the original DQN [13, 14], then we gradually modify/add/subtract components as needed, and finally construct a DRL setup as shown in Fig. 2. Our DRL setup for the HP model can achieve best-known conformations for test benchmark sequences with lengths up to 50, outperforming previous RL approaches on the HP model.

## 2 Methodology

**RL for SAW:** The HP model folding process is set up as a self-avoiding walk (SAW). Each successive HP unit is placed onto the lattice site following the square-grid constraint and the self-avoiding constraint. The SAW uses a relative direction scheme consisting of  $A_3 = \{L, F, R\}$ . A *contact* is formed when two amino acid units are adjacent on the lattice grid sites, but not adjacent in the HP



Figure 2: Overview of our DRL method with LSTM-based DQN. Enclosed in the purple border are two NNs for the learning, the Policy Network and the Target Network. The TD error is used to calculate the loss. Back propagation (B.P. in green) then tunes the learnable parameters  $\theta$  in the Policy Network. The HP model SAW agent interacts with the RL environment at each time step t by taking actions based on the  $\epsilon$ -greedy method. Action-state-reward experiences  $e_t$  are stored in replay memory  $D_t$ . Mini-batches B of experiences are uniformly sampled for DQN training.

sequence string, i.e.,not linked via the peptide backbone. Contacts between two hydrophobic H units are called *H*-*H* contacts. The free energy of a conformation or state, denoted as  $E_{\text{state}}$ , is the negative value of the number of H-H contacts. Fig. 1 shows a conformation of an HP sequence of length N = 6 with  $E_{\text{state}} = -2$ . In this study, we view solving the HP model as optimal SAW path finding to optimize the HP model score or number of H-H contacts. For each HP sequence, the 'folding' is a SAW path as the HP backbone and its comprising units are embedded in the lattice grid in a non-overlapping fashion. Note the sequential decision making nature of the SAW — the optimal HP model folding is a sequence of walk-steps that traces out the optimal SAW path. Thus, the problem can be framed and potentially solved by RL/DRL.

DQN Setup: Fig. 2 gives an overview of our DRL method using DQN. For RL based experiments, we adopt an  $\epsilon$ -greedy approach, where  $\epsilon$  is the probability of the agent selecting an action at random and it decays following an exponential schedule. The  $\epsilon$ -greedy approach in RL is 'sanity-checked' by comparing with a baseline strategy that randomly explore the state space throughout, called 'RAND'. In 'RAND',  $\epsilon$  is set to be a constant,  $\epsilon = \epsilon_{max} = 100\%$  for all episodes. Our RL environment has a sparse-reward setting. The agent receives reward only at the end of a finished SAW episode, i.e., after the terminal time step T for an episodic walk. The discount factor is set to be 0.98. For an HP sequence, with each state-action transition to a new state  $s_{t+1}$ , the RL environment computes the number of H-H contacts or  $|E_{\text{state}}|$  of  $s_{t+1}$ . The input to the neural networks (NN) in DQN is a one-hot encoded vector [15] representing the state, which captures both the actions performed so far as well as the sequence information of the whole chain as illustrated in Fig. 3. These one-hot encoded arrays are then fed sequentially into the RNN of the DQN. Through empirical testing, we found a two-layer 256-hidden-state stacked LSTM architecture is sufficient for HP sequences shorter than  $N \leq 36$ . For longer HP sequences (N = 48, 50), a three-layer LSTM with 512 hidden states can achieve better results. We store the last min(50000,  $\psi/10$ ) number of time steps of transitions in the replay memory buffer, where  $\psi$  is the total number of episodes per trial. Our mini-batch size used in DRL training is 32. The optimizer used for learning is Adam [16], with a learning rate of 0.0005. NNs are implemented with the PyTorch framework version 1.10.1, and run on CUDA version 11.3. We use the open source Python library OpenAI Gym to develop the RL environment [17]. Our HP model on a 2D square lattice RL environment is extended and refactored based on the open source repository 'gym-lattice' [18]. All experiments are repeated four times with four random seeds to ensure reproducibility.

**Benchmark HP Sequences:** A popular benchmark sequence set (Istrail) with documented bestknown lowest energy has been referred to by numerous publications in the field [19, 20], and is included in all the related work. For the DRL experiments, N-mers, where  $N \in \{20, 24, 25, 36, 48, 50\}$ , are selected from the Istrail benchmark for comparison with related work. Table 1 shows the bestknown energies of selected lengths and their exact sequences.



Figure 3: The SAW on the left is not yet complete as there are still two more HP units to be placed onto the 2D square lattice. The current SAW state is converted into a sequence vector of length N representing movement status and monomer type. The first two HP units are fixed, so the action associated is ' $\emptyset$ '. The remaining two HP units are not yet placed on the lattice and are indicated by place-holder '\_' to mean actions to be determined. The action sequence for the current SAW state is L, R, R, F. Finally we encode the sequence data with one-hot encoding for 6 features to preserve their categorical properties.

Table 1:	Selected	benchmark	HP	sequences	from	the	Istrail	Benchmark	with	their	best	known
energies.												

N-mer IDLengthHP SequenceBest Known Ene.20mer-A20HPHPPHPHPHPHPHPHPHPH-920mer-B20HHHPPHPHPHPHPHPHPHPHPHPHPHPHPHPHPHPHPH	
20mer-A20HPHPPHPHPHPHPHPHPHPH-920mer-B20HHHPPHPHPHPHPHPHPHPHPHPHPH-10	rgy
20 mer B = 20 HHHPPHPHPHPHPHPHPHPHPHPHPHPHPHPHPHPHPH	
24mer 24 HHPPHPPHPPHPPHPPHPPHPPHP -9	
25mer 25 <b>РРНРРННРРРРННРРРРНН</b> —8	
36mer 36 РРРННРРННРРРРННННННРРРНРРРННРРР -14	
48 меr $48$ РРНРРННРРННРРРННИНННИННРРРРРРННРРННРРНН	
50mer50HHPHPHPHPHPHPHPHPPPPPPPPPPPPPPPPPPPPP	

## **3** Results & Discussions

Search Process with DRL: For each of the selected benchmark HP sequences from Table 1, we first establish the baseline performance with pure random explorations, called 'RAND' experiments. For the 'RAND' experiments, the HP sequence N-mer is allowed to randomly explore, pick valid actions at random during each time step, and grow the SAW. In contrast to 'RAND', in our DRL experiments, the N-mer chooses actions based on the  $\epsilon$ -greedy algorithm and balances exploration with exploitation. Fig. 4 shows the search process in terms of learning curves of RAND and DRL. For all selected benchmark sequences, DRL displays an effective search process, as shown in the downward curve in red in Fig. 4, and consistently finds the best-known solutions in the exploitation phase in all of the four random seed trials. Table 2 shows the performance of the search process on the benchmark HP sequences from Table 1.

**Performance Comparison with Related RL Work:** We compare our DRL performance with related work's reported results in Table 2. Our DRL design follows the original DQN structure from DeepMind paper [14], and we show that the prototypical DQN algorithm is sufficient to be applied on optimal SAW path finding tasks. But different from previous work's attempt using DQN (and advanced variants of DQN), we design a suitable state representation and NN architecture to



Figure 4: Learning curves of DRL (red) and RAND (blue) on the 100K-episode-trial of 20mer-B, 500K-episode-trial of 36mer, and 600K-episode-trial of 50mer. X-axis is the index of episodes in progression. Y-axis denotes the energy found by the agent. The curves are plotted with the moving minimum of 200 episodes. The shaded area represents the standard deviation. Note the best-known minimal energies for 20mer-B, 36mer, and 50mer are -10, -14, -21 respectively. Experiments are repeated four times on four random seeds for both RAND and DRL methods.

Table 2: Performance comparison among related RL work on Istrail Benchmark sequences. Table entries are lowest energies of  $E_{\text{state}}$  obtained. '-' indicates information not provided. Results matching the best known energies are highlighted in red bold. Second-closest results are highlighted in blue.

N-mer ID	Dogan-AntQ (2015) [21]	Li-FoldingZero (2018) [22]	Wu-QL (2019) [23]	Yu-DRL (2020) [24] <sup>a</sup>	Random	Ours	Best Known
20mer-A	-	-9	-9	-6   -8	-9	-9	-9
20mer-B	-	-	-10	-8   -9	-9	-10	-10
24mer	-9	-8	-	-6   -8	-9	-9	-9
25mer	-	-7	-	-   -7	-7	-8	-8
36mer	-13	-13	-	-   -13	-12	-14	-14
48mer	-19	-18	-	-	-17	-23	-23
50mer	-	-18	-	-	-15	-21	-21

<sup>a</sup> Yu et al.[24] reported two classes of RL methods, DRL and AlphaGo Zero with Pretraining. Here the two results are separated by '|'.

better utilize the inherent capability of DQN. Our LSTM-based DQN is able to reach best-known solutions for all selected benchmark sequences, and achieves better performance on the HP model than previous results in the literature.

**Search Effectiveness:** For all four trials, the DRL agent is able to find many distinct best-known solutions. This indicates that our DRL method does not get stuck in a local optimum, but actively traverses the search space for better solutions. We present some of the best-known solutions found by our method for the 48mer in Fig. 5.



Figure 5: Examples of four best-known solutions found by DRL agent for 48mer with  $E_{\text{state}} = -23$ . Note these solutions are invariant to translational and rotational symmetries.

## 4 Conclusion

We demonstrate the effectiveness of applying DRL to the HP model for protein folding. Our "recipe" for DRL setup achieves best-known conformations of benchmark HP sequences ranging from length 20 to 50, which is better than previous results in the literature. We show that the prototypical DQN algorithm is sufficient to be applied to the HP model protein folding but a suitable state representation and LSTM architecture are needed. The LSTM architecture endows DRL with enhanced learning capacity, as LSTM's sequential representation ability captures long range interactions, which are key to protein folding. We present our considerations and design choices in this paper as a possible prototype for future RL application to HP model research, which should be extensible to incorporate more recent DRL developments.

## **Data Availability Statement**

**Source code** available as a public open-source repository at GitHub Repo URL: https://github .com/CompSoftMatterBiophysics-CityU-HK/Applying-DRL-to-HP-Model-for-Prote in-Structure-Prediction.

**Conformation database** showing the distinct best-known and next best conformations is available as a Zenodo open data repository via a link in our GitHub repository.

## **Broader Impact**

The HP model is a classical and one of the most extensively studied physical model for protein structure prediction from sequences. While the HP model appears to be very simple, solving it is proven to be NP-hard. The value of this work lies in two aspects. First, the famous HP model is solved using an emerging approach of DRL, and good results are obtained. While there have been a few recent attempts of applying RL on the HP model, we have obtained better results than previous results in the literature. Second, this work expands the application areas of the machine learning (ML). It is often unclear whether ML can achieve good performance in a new problem without implementation. More importantly, to maximize the ML performance, many components need to be optimized, which is done in this work.

The HP model is also an *ab initio* paradigm to model and understand protein folding, which is an alternative to the recent popular trend of data-driven and learning approaches. Thus our study can help bring new or revisit classical perspectives into the current protein folding research discussions.

No confidential or private data were used in this study. And this work is likely not going to present any foreseeable short-term negative societal consequence.

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